

## Course Syllabus

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|----------------------------------|---|
| <b>1. Program of Study</b>       | Bachelor of Science Program<br>Bachelor of Arts Program<br>Bachelor of Business Administration Program<br>Bachelor of Nursing Science Program   |
| <b>Faculty/Institute/College</b> | Mahidol University International College  |
| <b>2. Course Code</b>            | ICPE102   |
| <b>Course Title</b>              | Physical Education: Basketball  |
| <b>3. Number of Credits</b>      | 1(0-3-1) (Lecture/Lab/Self-Study)   |
| <b>4. Prerequisite (s)</b>       | None  |
| <b>5. Type of Course</b>         | General Education   |
| <b>6. Session</b>                | Trimester 1, 2 and 3/ every academic year   |
| <b>7. Conditions</b>             | -   |
| <b>8. Course Description</b>     | History, value, rules and regulations of basketball; practicing individual and team playing skills.   |
| <b>9. Course Objective (s)</b>   | After successful completion of this course, students should be able to understand about:<br>The game of basketball, studying its' history and origin will provide insight of the evolution from one's man idea to the global game that exist today. Knowing the components that make up this game will foster group/team co-operation in turn spawn a better understanding of the complex workings of a simple game and instill fair-play and game etiquette.<br>The fundamentals are to be stressed with an emphasis on development and lead-up activities. Ball handling skills should be developed slowly and should be an outgrowth of the instruction form the basic skills. Students learn the elements of catching, bouncing, passing, dribbling, and shooting of a basketball. In the second phase, offensive and defensive play, and rules are added to this base. |

There will be ample opportunities for all students to have experiences in the many phases of the game.

## 10. Course Outline

Week	Topic	Hour			Instructor
		Lecture	Lab	Self-Study	
1	Introduction, Course Outline <i>Evaluation of Basic skills</i>	0	3	1	Michael Naglis
2	Individual skill <i>Dribbling and pivoting</i>	0	3	1	
3	Individual skill <i>Passing and catching</i>	0	3	1	
4	Individual skill <i>Shooting</i>	0	3	1	
5	Individual skill <i>Lay up</i>	0	3	1	
6	<b>Written Examination</b>	0	3	1	
7	Individual skill <i>Rebound and Boxing out</i>	0	3	1	
8	Individual skill <i>Offensive setting</i>	0	3	1	
9	Individual skill <i>Defensive setting</i>	0	3	1	
10	<i>5 on 5 Basketball game</i>	0	3	1	
11	Review session	0	3	1	
12	Final exam	0	3	1	
	<b>total</b>	<b>0</b>	<b>36</b>	<b>12</b>	

## 11. Teaching Method (s)

11.1 Instructions, demonstrations and lead-up activities.

## 12. Teaching Media

12.1 Instructor's handouts

## 13. Measurement and evaluation of student achievement

Student achievement is measured and evaluated by

13.1 the ability to understand about:

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outgrowth of the instruction from the basic skills. Students learn the elements of catching, bouncing, passing, dribbling, and shooting of a basketball. In the second phase, offensive and defensive play, and rules are added to this base. There will be ample opportunities for all students to have experiences in the many phases of the game.

Student's achievement will be graded according to the faculty and university standard using the symbols: A, B+, B, C+,C,D+, D, and F.

Students must have attended at least 80% of the total class hours of this course.

Ratio of mark	
Final Examination(Basic skills)	25%
Attendance and participation	40%
Written Examination	35%
Total	100%

Assessment made from the set-forward criteria:

100 – 90%	= A	74 – 70%	= C
89 – 85%	= B+	69 – 60%	= D
84 – 80%	= B	59 >	= F
79 – 75	= C+		

#### 14. Course evaluation

- 14.1 Students' achievement as indicated in number 13 above.
- 14.2 Students' satisfaction toward teaching and learning of the course using questionnaires

#### 15. Reference (s)

Library of Congress Cataloging-in-Publication Data

Five-star basketball drills/ Howard Garfinkel – Rev. ed. ISBN 0-940279-22-3

#### 16. Instructor (s)

Michael Naglis

#### 17. Course Coordinator

Michael Naglis